

Head First Servlets And JSP

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Murach's Java Servlets and JSP - Joel Murach 2008

Provides information on using servlets and JavaServer Pages to create Web applications that use the MVC pattern.

[Head First Programming](#) - David Griffiths 2009-11-16

Looking for a reliable way to learn how to program on your own, without being overwhelmed by confusing concepts? Head First Programming introduces the core concepts of writing computer programs -- variables, decisions, loops, functions, and objects -- which apply regardless of the programming language. This book offers concrete examples and exercises in the dynamic and versatile Python language to demonstrate and reinforce these concepts. Learn the basic tools to start writing the programs that interest you, and get a better understanding of what software can (and cannot) do. When you're finished, you'll have the necessary foundation to learn any programming language or tackle any software project you choose. With a focus on programming concepts, this book teaches you how to: Understand the core features of all programming languages, including: variables, statements, decisions, loops, expressions, and operators Reuse code with functions Use library code to save time and effort Select the best data structure to manage complex data Write programs that talk to the Web Share your data with other programs Write programs that test themselves and help you avoid embarrassing coding errors We think your time is too valuable to waste struggling with new concepts. Using the latest research in cognitive science and learning theory to craft a multi-sensory learning experience, Head First Programming uses a visually rich format designed for the way your brain works, not a text-heavy approach that puts you to sleep.

Head First Servlets and JSP - Bryan Basham 2004-08-23

Opens with a chapter discussing the details of the SCWCD certification exam and process, then offers an overview of web applications as well as the servlet and JSP technologies, and, finally, covers each of the exam's thirteen objectives. Original. (All Users)

[Head First Servlets and JSP](#) - Bryan Basham 2008-03-25

This book gets readers up to speed on the technology necessary to write servlets and JSPs, what makes the Container tick, how to use the new JSP Expression Language (EL), how to write deployment descriptors, and even how to use some server-side design patterns.

Head First Servlets and JSP - Bryan Basham 2008-03-25

Looking to study up for the new J2EE 1.5 Sun Certified Web Component Developer (SCWCD) exam? This book will get you way up to speed on the technology you'll know it so well, in fact, that you can pass the brand new J2EE 1.5 exam. If that's what you want to do, that is. Maybe you don't care about the exam, but need to use servlets and JSPs in your next project. You're working on a deadline. You're over the legal limit for caffeine. You can't waste your time with a book that makes sense only AFTER you're an expert (or worse, one that puts you to sleep). Learn how to write servlets and JSPs, what makes a web container tick (and what ticks it off), how to use JSP's Expression Language (EL for short), and how to write deployment descriptors for your web applications. Master the c:out tag, and get a handle on exactly what's changed since the older J2EE 1.4 exam. You don't just pass the new J2EE 1.5 SCWCD exam, you'll understand this stuff and put it to work immediately. Head First Servlets and JSP doesn't just give you a bunch of facts to memorize; it drives knowledge straight into your brain. You'll interact with servlets and JSPs in ways that help you learn quickly and deeply. And when you're through with the book, you can take a brand-new mock exam, created specifically to simulate the real test-taking experience.

Java Servlet & JSP Cookbook - Bruce W. Perry 2004-01-21

Provides real-world Web application development problems and practical solutions and hundreds of examples and sample code for Java Web developers who use JavaServer Pages or servlets, along with useful tips, techniques, tools, and shortcuts.

[Servlet & JSP: A Beginner's Tutorial](#) - Budi Kurniawan 2016-05-02

Servlet and JavaServer Pages (JSP) are the underlying technologies for

developing web applications in Java. They are essential for any programmer to master in order to effectively use frameworks such as JavaServer Faces, Struts 2, or Spring MVC. Covering Servlet 3.1 and JSP 2.3, this book explains the important programming concepts and design models in Java web development as well as related technologies and new features in the latest versions of Servlet and JSP. With comprehensive coverage and a lot of examples, this book is a guide to building real-world applications.

Sun Certified Web Component Developer Study Guide (Exam 310-081) - David Bridgewater 2005-01-01

Head First Learn to Code - Eric Freeman 2018-01-02

What will you learn from this book? It's no secret the world around you is becoming more connected, more configurable, more programmable, more computational. You can remain a passive participant, or you can learn to code. With Head First Learn to Code you'll learn how to think computationally and how to write code to make your computer, mobile device, or anything with a CPU do things for you. Using the Python programming language, you'll learn step by step the core concepts of programming as well as many fundamental topics from computer science, such as data structures, storage, abstraction, recursion, and modularity. Why does this book look so different? Based on the latest research in cognitive science and learning theory, Head First Learn to Code uses a visually rich format to engage your mind, rather than a text-heavy approach that puts you to sleep. Why waste your time struggling with new concepts? This multi-sensory learning experience is designed for the way your brain really works.

Murach's Java Servlets and JSP - Joel Murach 2014-06-01

Provides information on using servlets and JavaServer Pages to create Web applications that use the MVC pattern.

Head First Software Development - Dan Pilone 2008-12-26

Provides information on successful software development, covering such topics as customer requirements, task estimates, principles of good design, dealing with source code, system testing, and handling bugs.

Head First Networking - Al Anderson 2009-05-27

Frustrated with networking books so chock-full of acronyms that your brain goes into sleep mode? Head First Networking's unique, visually rich format provides a task-based approach to computer networking that makes it easy to get your brain engaged. You'll learn the concepts by tying them to on-the-job tasks, blending practice and theory in a way that only Head First can. With this book, you'll learn skills through a variety of genuine scenarios, from fixing a malfunctioning office network to planning a network for a high-technology haunted house. You'll learn exactly what you need to know, rather than a laundry list of acronyms and diagrams. This book will help you: Master the functionality, protocols, and packets that make up real-world networking Learn networking concepts through examples in the field Tackle tasks such as planning and diagramming networks, running cables, and configuring network devices such as routers and switches Monitor networks for performance and problems, and learn troubleshooting techniques Practice what you've learned with nearly one hundred exercises, questions, sample problems, and projects Head First's popular format is proven to stimulate learning and retention by engaging you with images, puzzles, stories, and more. Whether you're a network professional with a CCNA/CCNP or a student taking your first college networking course, Head First Networking will help you become a network guru.

Web Development with Java - Tim Downey 2008-01-11

This book jumps to the "good stuff" from the outset, allowing students to quickly start writing real applications. It introduces readers to a 3-tiered, Model-View-Controller architecture by using Hibernate, JSPs, and Java Servlets. This book uses existing powerful technologies such as JSP, JavaBeans, Annotations, JSTL, Java 1.5, Hibernate, Apache Velocity and Tomcat. It also presents Model 1 architectures using Servlets and JSP as

alternatives to Perl and PHP. Written for novice developers, this book provides an introductory course in web development for undergraduates as well as web developers.

Java Servlet Programming - Jason Hunter 2001-04-03

Servlets are an exciting and important technology that ties Java to the Web, allowing programmers to write Java programs that create dynamic web content. *Java Servlet Programming* covers everything Java developers need to know to write effective servlets. It explains the servlet lifecycle, showing how to use servlets to maintain state information effortlessly. It also describes how to serve dynamic web content, including both HTML pages and multimedia data, and explores more advanced topics like integrated session tracking, efficient database connectivity using JDBC, applet-servlet communication, interservlet communication, and internationalization. Readers can use the book's numerous real-world examples as the basis for their own servlets. The second edition has been completely updated to cover the new features of Version 2.2 of the Java Servlet API. It introduces chapters on servlet security and advanced communication, and also introduces several popular tools for easier integration of servlet technology with dynamic web pages. These tools include JavaServer Pages (JSP), Tea, XMLC, and the Element Construction Set. In addition to complete coverage of 2.2 specification, *Java Servlet programming, 2nd Edition*, also contains coverage of the new 2.3 final draft specification.

JSP and SERVLETS - MAHESH P. MATHA 2013-05-21

JavaServer Pages (JSP) and Servlets are nowadays being extensively used to develop web application software. This book provides a comprehensive coverage of the fundamental and the advanced concepts of JavaServer Pages (JSP) and Servlets. It focuses on Server-side Programming using JSP and Servlets; JSP with MySQL; JSP with XML; the Expression Language; JSP Standard Tag Library; Custom Tag Library; Application Event Listeners and Filters. While discussing JSP with MySQL and JSP with XML, the fundamentals of Database Programming and XML are covered in order to lay a proper foundation for discussing SQL and XML tags of JSTL. Similarly, the concept of time zones, locales and resource bundles are explained in detail before discussing JSTL and formatting tags. A separate chapter is dedicated to each of the four tag libraries—Core; SQL; XML; and formatting with detailed coverage of custom tags. The book is designed primarily for the undergraduate and postgraduate students of computer science and engineering, and computer applications. The IT professionals working on Advanced Web technologies and Web Component Development will also find this book useful. **KEY FEATURES** Sample Programs in each chapter Theory Questions at the end of each chapter for checking the student's grip on the topic Programming Questions at the end of each chapter to test the ability of the reader to apply conceptual knowledge in practical situations

Professional Java for Web Applications - Nicholas S. Williams 2014-02-21

The comprehensive Wrox guide for creating Java web applications for the enterprise This guide shows Java software developers and software engineers how to build complex web applications in an enterprise environment. You'll begin with an introduction to the Java Enterprise Edition and the basic web application, then set up a development application server environment, learn about the tools used in the development process, and explore numerous Java technologies and practices. The book covers industry-standard tools and technologies, specific technologies, and underlying programming concepts. Java is an essential programming language used worldwide for both Android app development and enterprise-level corporate solutions As a step-by-step guide or a general reference, this book provides an all-in-one Java development solution Explains Java Enterprise Edition 7 and the basic web application, how to set up a development application server environment, which tools are needed during the development process, and how to apply various Java technologies Covers new language features in Java 8, such as Lambda Expressions, and the new Java 8 Date & Time API introduced as part of JSR 310, replacing the legacy Date and Calendar APIs Demonstrates the new, fully-duplex WebSocket web connection technology and its support in Java EE 7, allowing the reader to create rich, truly interactive web applications that can push updated data to the client automatically Instructs the reader in the configuration and use of Log4j 2.0, Spring Framework 4 (including Spring Web MVC), Hibernate Validator, RabbitMQ, Hibernate ORM, Spring Data, Hibernate Search, and Spring Security Covers application logging, JSR 340 Servlet API 3.1, JSR 245 JavaServer Pages (JSP) 2.3 (including custom tag libraries), JSR 341 Expression Language 3.0, JSR 356 WebSocket API 1.0, JSR 303/349 Bean Validation 1.1, JSR 317/338 Java Persistence API

(JPA) 2.1, full-text searching with JPA, RESTful and SOAP web services, Advanced Message Queuing Protocol (AMQP), and OAuth Professional Java for Web Applications is the complete Wrox guide for software developers who are familiar with Java and who are ready to build high-level enterprise Java web applications.

Head first Servlets & JSP - Bryan Basham 2009

Head First Data Analysis - Michael Milton 2009-07-24

A guide for data managers and analyzers shares guidelines for identifying patterns, predicting future outcomes, and presenting findings to others; drawing on current research in cognitive science and learning theory while covering such additional topics as assessing data quality, handling ambiguous information, and organizing data within market groups. Original.

Core Servlets and JavaServer Pages, Volume 2 - Marty Hall 2007-12-27

Java EE is the technology of choice for e-commerce applications, interactive Web sites, and Web-enabled services. Servlet and JSP technology provides the link between Web clients and server-side applications on this platform. *Core Servlets and JavaServer Pages, Volume 2: Advanced Technologies, Second Edition*, is the definitive guide to the advanced features and capabilities provided by servlets and JSP. Volume 2 presents advanced capabilities like custom tag libraries, filters, declarative security, JSTL, and Struts. Like the first volume, it teaches state-of-the-art techniques and best practices illustrated with complete, working, fully documented programs. Volume 2 explains in detail the advanced tools and techniques needed to build robust, enterprise-class applications. You'll learn how to control application behavior through the web.xml deployment descriptor file, how to enhance application security through both declarative and programmatic methods, and how to use servlet and JSP filters to encapsulate common behavior. You'll also learn how to control major application lifecycle events, best practices for using JSTL, and how to build custom tag libraries. Volume 2 concludes with an in-depth introduction to the Jakarta Struts framework. Complete source code for all examples is available free for unrestricted use at www.volume2.coreservlets.com. For information on Java training from Marty Hall, go to courses.coreservlets.com. Volume 1 presents comprehensive coverage of the servlets and JSP specifications, including HTTP headers, cookies, session tracking, JSP scripting elements, file inclusion, the MVC architecture, and the JSP expression language. It also covers HTML forms, JDBC, and best practices for design and implementation.

Servlet & JSP: A Tutorial, Second Edition - Budi Kurniawan 2015-10-15

Servlet and JavaServer Pages (JSP) are the underlying technologies for developing web applications in Java. They are essential for any programmer to master in order to effectively use frameworks such as JavaServer Faces, Struts 2 or Spring MVC. Covering Servlet 3.1 and JSP 2.3, this book explains the important programming concepts and design models in Java web development as well as related technologies and new features in the latest versions of Servlet and JSP. With comprehensive coverage and a lot of examples, this book is a guide to building real-world applications.

Guide to J2EE: Enterprise Java - John Hunt 2012-12-06

Enterprise Java experts John Hunt and Chris Loftus take the reader through the core technologies that make up the Enterprise Edition of the Java 2 platform (J2EE). They cover all the aspects of J2EE that both the professional and student needs to know to build multi-tier enterprise applications in Java. This includes the various technologies, design methodology, and design patterns. The text contains fully worked examples, built up throughout the book, which enables the reader to quickly develop multi-tier applications. An invaluable text for those who want to build enterprise wide applications in Java.

JSP - Phil Hanna 2001

Answer any of your JavaServer Pages (JSP) questions by reading this comprehensive guide. --

Head First Object-Oriented Analysis and Design - Brett McLaughlin 2006-11-27

"Head First Object Oriented Analysis and Design is a refreshing look at subject of OOAD. What sets this book apart is its focus on learning. The authors have made the content of OOAD accessible, usable for the practitioner." Ivar Jacobson, Ivar Jacobson Consulting "I just finished reading HF OOA&D and I loved it! The thing I liked most about this book was its focus on why we do OOA&D-to write great software!" Kyle Brown, Distinguished Engineer, IBM "Hidden behind the funny pictures and crazy fonts is a serious, intelligent, extremely well-crafted

presentation of OO Analysis and Design. As I read the book, I felt like I was looking over the shoulder of an expert designer who was explaining to me what issues were important at each step, and why." Edward Sciore, Associate Professor, Computer Science Department, Boston College Tired of reading Object Oriented Analysis and Design books that only makes sense after you're an expert? You've heard OOA&D can help you write great software every time—software that makes your boss happy, your customers satisfied and gives you more time to do what makes you happy. But how? Head First Object-Oriented Analysis & Design shows you how to analyze, design, and write serious object-oriented software: software that's easy to reuse, maintain, and extend; software that doesn't hurt your head; software that lets you add new features without breaking the old ones. Inside you will learn how to: Use OO principles like encapsulation and delegation to build applications that are flexible Apply the Open-Closed Principle (OCP) and the Single Responsibility Principle (SRP) to promote reuse of your code Leverage the power of design patterns to solve your problems more efficiently Use UML, use cases, and diagrams to ensure that all stakeholders are communicating clearly to help you deliver the right software that meets everyone's needs. By exploiting how your brain works, Head First Object-Oriented Analysis & Design compresses the time it takes to learn and retain complex information. Expect to have fun, expect to learn, expect to be writing great software consistently by the time you're finished reading this!

Software Engineering at Google - Titus Winters 2020-02-28

Today, software engineers need to know not only how to program effectively but also how to develop proper engineering practices to make their codebase sustainable and healthy. This book emphasizes this difference between programming and software engineering. How can software engineers manage a living codebase that evolves and responds to changing requirements and demands over the length of its life? Based on their experience at Google, software engineers Titus Winters and Hyrum Wright, along with technical writer Tom Manshreck, present a candid and insightful look at how some of the world's leading practitioners construct and maintain software. This book covers Google's unique engineering culture, processes, and tools and how these aspects contribute to the effectiveness of an engineering organization. You'll explore three fundamental principles that software organizations should keep in mind when designing, architecting, writing, and maintaining code: How time affects the sustainability of software and how to make your code resilient over time How scale affects the viability of software practices within an engineering organization What trade-offs a typical engineer needs to make when evaluating design and development decisions

Head First PHP & MySQL - Lynn Beighley 2009

With this book, Web designers who usually turn out static Websites with HTML and CSS can make the leap to the next level of Web development—full-fledged, dynamic, database-driven Websites using PHP and SQL.

Head First C - David Griffiths 2012-04-03

Learn key topics such as language basics, pointers and pointer arithmetic, dynamic memory management, multithreading, and network programming. Learn how to use the compiler, the make tool, and the archiver.

Head First JavaScript - Michael Morrison 2007-12-20

So you're ready to make the leap from writing HTML and CSS web pages to creating dynamic web applications. You want to take your web skills to the next level. And you're finally ready to add "programmer" to the resume. It sounds like you're ready to learn the Web's hottest programming language: JavaScript. Head First JavaScript is your ticket to going beyond copying and pasting the code from someone else's web site, and writing your own interactive web pages. With Head First JavaScript, you learn: The basics of programming, from variables to types to looping How the web browser runs your code, and how you can talk to the browser with your code Why you'll never have to worry about casting, overloading, or polymorphism when you're writing JavaScript code How to use the Document Object Model to change your web pages without making your users click buttons If you've ever read a Head First book, you know what to expect -- a visually rich format designed for the way your brain works. Head First JavaScript is no exception. It starts where HTML and CSS leave off, and takes you through your first program into more complex programming concepts -- like working directly with the web browser's object model and writing code that works on all modern browsers. Don't be intimidated if you've never written a line of code before! In typical Head First style, Head First JavaScript doesn't skip steps, and we're not interested in having you cut and paste

code. You'll learn JavaScript, understand it, and have a blast along the way. So get ready... dynamic and exciting web pages are just pages away.

HEAD FIRST SERVLETS & JSP(□□□) - □□□□□□ 2009-02-27

Head First Mobile Web - Lyza Danger Gardner 2011-12-22

Mobile web usage is exploding. Soon, more web browsing will take place on phones and tablets than PCs. Your business needs a mobile strategy, but where do you start? Head First Mobile Web shows how to use the web tech- nology you're already familiar with to make sites and apps that work on any device of any size. Put your JavaScript, CSS media query, and HTML5 skills to work, and then optimize your site to perform its best in the demanding mobile market. Along the way, you'll discover how to adapt your business strategy to target specific devices. Navigate the increasingly complex mobile landscape Take both technical and strategic approaches to mobile web design Use the latest development techniques—including Responsive Web Design and server-side device detection with WURFL Learn quickly through images, puzzles, stories, and quizzes We think your time is too valuable to waste struggling with new concepts. Using the latest research in cognitive science and learning theory to craft a multi-sensory learning experience, Head First Mobile Web uses a visually rich format designed for the way your brain works, not a text-heavy approach that puts you to sleep.

Streamlined Object Modeling - Jill Nicola 2001-09-21

A rigorous and practical framework for modeling business systems Pares object modeling down to its core concepts, making it easier than ever. Twelve object collaboration patterns that address virtually any business scenario Powerful techniques—not fancy notation! Streamlined Object Modeling presents the first rigorous, practical framework for object modeling complex business domains, rules, and systems. Three world-renowned leaders in object development have pared object modeling down to the core concepts for all business domains, business rules, and business services. Starting from the first principles of "object think," the authors offer a fully integrated approach to building, validating, and critiquing object models. Coverage includes: Proven principles and techniques for successfully modeling the structure and operations of any business domain. Guidelines for finding and associating objects, assembling object models, and distributing system behavior among objects. Rigorous methods for discovering, organizing, and implementing business rules around objects. Twelve all-encompassing "collaboration patterns"—what they represent, how they relate, and how to apply them. Five kinds of business rules, three types of services, and six categories of properties completely specify object-oriented business requirements From start to finish, the book makes extensive use of examples drawn from real commercial applications. To illustrate how streamlined object modeling flows from analysis to code, it also presents a complete case study derived from a real-world application, and implemented in two leading object-oriented languages—Java, and the Squeak implementation of Smalltalk.

Head First EJB - Kathy Sierra 2003-10-28

A guide to JavaBeans provides more than two hundred questions and answers to help readers pass the Sun Certified Business Component Developer exam.

Head First Servlets & Jsp, 2/E - Basham 2008-12-01

This book will get you way up to speed on the technology you'll know it so well, in fact, that you can pass the brand new J2EE 1.5 exam. If that's what you want to do, that is. Maybe you don't care about the exam, but need to use servlets and JSPs in your next project. You're working on a deadline. You're over the legal limit for caffeine. You can't waste your time with a book that makes sense only AFTER you're an expert (or worse, one that puts you to sleep).

Java for the Web with Servlets, JSP, and EJB - Budi Kurniawan 2002
Java for Web with Servlets, JSP and EJB is the one book you need to master Java web programming. It covers all the technologies needed to program web applications in Java using Servlets 2.3, JSP 1.2, EJB 2.0 and client-side programming with JavaScript. These technologies are explained in the context of real-world projects, such as an e-commerce application, a document management program, file upload and programmable file download, and an XML-based online book project. In addition to excellent content, this book includes licenses to two Java web components from BrainySoftware.com. You receive a full license of the Programmable File Download component for commercial and non-commercial deployment. You are also granted to a license to deploy the author's popular File Upload bean for non-commercial use, which has been licensed by the Fortune 500 company Commerce One and

purchased by major corporations such as Saudi Business Machine, Ltd. and Baxter Healthcare Corporation.

Head First Servlets and JSP - Bryan Basham 2008

Looking to study up for the new J2EE 1.5 Sun Certified Web Component Developer (SCWCD) exam? This book will get you way up to speed on the technology you'll know it so well, in fact, that you can pass the brand new J2EE 1.5 exam. If that's what you want to do, that is. Maybe you don't care about the exam, but need to use servlets and JSPs in your next project. You're working on a deadline. You're over the legal limit for caffeine. You can't waste your time with a book that makes sense only AFTER you're an expert (or worse, one that puts you to sleep). Learn how to write servlets and JSPs, what makes a web container tick (and what ticks it off), how to use JSP's Expression Language (EL for short), and how to write deployment descriptors for your web applications. Master the `<out>` tag, and get a handle on exactly what's changed since the older J2EE 1.4 exam. You don't just pass the new J2EE 1.5 SCWCD exam, you'll understand this stuff and put it to work immediately. *Head First Servlets and JSP* doesn't just give you a bunch of facts to memorize; it drives knowledge straight into your brain. You'll interact with servlets and JSPs in ways that help you learn quickly and deeply. And when you're through with the book, you can take a brand-new mock exam, created specifically to simulate the real test-taking experience.

Beginning JSP, JSF and Tomcat Web Development - Giulio Zambon 2008-03-03

As the majority of Java developers are only Web-tier developers; Java technologies like JavaServer Pages (JSP), JavaServer Faces (JSF), and Apache Tomcat are mainly applicable and relevant to their needs. This comprehensive and user-friendly book is the first and maybe even the only starter-level work of its kind combining the naturally complimentary JSP, JSF and Tomcat Web technologies into one consolidated treatment for developers focusing on just Java Web application development and deployment. This book is examples-driven using practical, real-time e-commerce case studies and scenarios throughout.

Head First Java - Kathy Sierra 2005-02-09

Learning a complex new language is no easy task especially when it's an object-oriented computer programming language like Java. You might think the problem is your brain. It seems to have a mind of its own, a mind that doesn't always want to take in the dry, technical stuff you're forced to study. The fact is your brain craves novelty. It's constantly searching, scanning, waiting for something unusual to happen. After all, that's the way it was built to help you stay alive. It takes all the routine, ordinary, dull stuff and filters it to the background so it won't interfere with your brain's real work--recording things that matter. How does your brain know what matters? It's like the creators of the *Head First* approach say, suppose you're out for a hike and a tiger jumps in front of you, what happens in your brain? Neurons fire. Emotions crank up. Chemicals surge. That's how your brain knows. And that's how your brain will learn Java. *Head First Java* combines puzzles, strong visuals, mysteries, and soul-searching interviews with famous Java objects to engage you in many different ways. It's fast, it's fun, and it's effective. And, despite its playful appearance, *Head First Java* is serious stuff: a complete introduction to object-oriented programming and Java. You'll learn everything from the fundamentals to advanced topics, including threads, network sockets, and distributed programming with RMI. And the new, second edition focuses on Java 5.0, the latest version of the Java language and development platform. Because Java 5.0 is a major update to the platform, with deep, code-level changes, even more careful study and implementation is required. So learning the *Head First* way is more important than ever. If you've read a *Head First* book, you know what to expect--a visually rich format designed for the way your brain works. If you haven't, you're in for a treat. You'll see why people say it's unlike any other Java book you've ever read. By exploiting how your brain works, *Head First Java* compresses the time it takes to learn and retain--complex information. Its unique approach not only shows you what you need to know about Java syntax, it teaches you to think like a Java programmer. If you want to be bored, buy some other book. But if you want to

understand Java, this book's for you.

Ocejwcd Study Companion - Charles Lyons 2012-08

This book is a study guide for any candidate preparing for the Java EE Web Component Developer exam (Oracle Exam 1Z0-899). It contains the theory behind how the Web container works, and important notes, hints and tips on the types of 'trick' questions to look for in the exam. By combining logical and easy-to-follow discussions with clear visual aids and diagrams, you will wonder by the end of the book why servlets, JSPs and tag libraries seemed so complicated before! By combining the theory taught in this book with practical experience, you will not only succeed in passing the exam, but will do so confident that you are able to solve problems and draw-up solutions 'on the job'. Reference Material Have you ever found that you couldn't quite remember the names of the XML elements or attributes in the Deployment Descriptor or Tag Library Descriptor? Or perhaps you've had problems recalling custom tag life cycles? Not a problem! Helpful visual diagrams show 'at a glance' the important schemas, without having to resort to knowing the XML Schema or DTD languages, as used in the specifications. Who is this book suitable for? This guide assumes very basic prior knowledge of the Web container and the Extensible Mark-up Language (XML) core syntax. Servlets, JSPs and associated frameworks and Web application deployment are all presented beginning with the basic theory to ensure complete and thorough understanding. In addition, particular attention is devoted to the subjects of the Expression Language, custom tag libraries, annotations and asynchronous requests which are new or updated in the latest version of the exam. Key Features 1. Complete coverage of all objectives including annotations, modular deployment and AJAX support. 2. Authored by a Java developer who has helped thousands to pass the exam. 3. Theory introduced in an easy-to-follow, step-by-step manner. 4. Content split into manageable chapter sizes with clear objectives. 5. API details presented in condensed bulleted lists to make memorising easy. 6. Text reinforced with over 80 diagrams and figures to summarise key or difficult ideas. 7. 350 exam-style end of chapter questions with detailed answers. 8. One free online mock exam.

Spring Start Here - Laurentiu Spilca 2021-11-02

"Spring Start Here teaches Java developers how to build applications using Spring framework. Informative graphics, relevant examples, and author Laurențiu Spilcă's clear and lively writing make it easy to pick up the skills you need. You'll discover how to plan, write, and test applications. And by concentrating on the most important features, this no-nonsense book gives you a firm foundation for exploring Spring's rich ecosystem"--Back cover.

Head First SQL - Lynn Beighley 2007-08-28

Presents an instructional guide to SQL which uses humor and simple images to cover such topics as the structure of relational databases, simple and complex queries, creating multiple tables, and protecting important table data.

Head First JavaScript Programming - Eric Freeman 2014-03-26

What will you learn from this book? This brain-friendly guide teaches you everything from JavaScript language fundamentals to advanced topics, including objects, functions, and the browser's document object model. You won't just be reading—you'll be playing games, solving puzzles, pondering mysteries, and interacting with JavaScript in ways you never imagined. And you'll write real code, lots of it, so you can start building your own web applications. Prepare to open your mind as you learn (and nail) key topics including: The inner details of JavaScript How JavaScript works with the browser The secrets of JavaScript types Using arrays The power of functions How to work with objects Making use of prototypes Understanding closures Writing and testing applications What's so special about this book? We think your time is too valuable to waste struggling with new concepts. Using the latest research in cognitive science and learning theory to craft a multi-sensory learning experience, *Head First JavaScript Programming* uses a visually rich format designed for the way your brain works, not a text-heavy approach that puts you to sleep. This book replaces *Head First JavaScript*, which is now out of print.